



2026 Modified/Supplemental Playing Rules - 12U Division

(Current USA rules apply with the following modifications)

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General Rules:

1. All players are required to have and use a batting helmet with a face cage while on offense, face mask while on defense, and shoes with plastic cleats (no metal cleats permitted); Recommended, but not required equipment includes slider shorts, corset, wraps and protective shin/knee pads (aka sliders).
2. Official game ball is a new 12-inch USA Softball Approved softball in optic yellow. If necessary, an alternate ball of the same size may be used if deemed equivalent by the Division Commissioner, UIC, or game umpire.
3. A practice shall consist of 5 or more players. Each girl may practice no more than eight hours per week prior to opening day. Each girl may practice no more than eight hours per week, including games and pre-game, after opening day. (Each game will be considered 1 hour and 30 minutes.) Non-compliance with this rule shall be reported to the Division Commissioner.
4. Any player catching for a pitcher at any time must wear full catcher's gear.
5. Players are not permitted to wear jewelry (including watches) except Medic Alert bracelets. (Appendix P).
6. All players will keep their shirts tucked in.
7. All players must wear socks that cover the ankle. "Peds" are not permitted.
8. Profanity, intoxicants of any kind, and tobacco use of any kind are not permitted.
9. Throwing of equipment is not permitted.
10. Base Coaches on offense will remain in the Coaching box at all times, unless there is a time-out.



11. Parents, fans and Team Staff will refrain from any type of sarcasm, verbal abuse, physical abuse, intimidation, or other unsportsmanlike acts directed towards players, other parents, fans, Team Staff, umpires or MGS Board volunteers.
12. It is the responsibility of the Manager to adhere to and enforce all General Rules. Failure to comply will result in one or more of the following: a) team warning; b) player is out; c) disqualification of Manager and/or conflicting player(s) for said game; d) forfeiture of said game; e) next game suspension of Manager and/or conflicting player(s). All actions under Rule 12, except a) or b), must be reported to the Division Commissioner, who will report it to the MGS Executive Board.

Game Play Rules:

13. **(Intraleague only)** All weekday games, excluding Friday and Saturday, will be 1 hr. & 20 minutes “drop dead”. The game will be stopped in the middle of an inning, with the current batter allowed to finish. The score at the “drop dead” time will revert back to the last completed inning, unless the home team is ahead. On weekends, a game will be 1 hr. & 30 minutes, with no new inning beginning after this time. Any inning started prior to the 1 hr. & 30 minute game time shall be completed. All innings started must be finished. If 7 innings are completed prior to the expiration of time, the game shall end, unless the score is tied, in which case the game will continue for the complete time period. A game shall be considered official after 5 complete innings, unless the score is tied, in which case it would continue for the complete time period by international tie breaker rule.



13 Cont. All **Interleague** games will be 1 hour and 30 minutes, with no new inning beginning after this time. All innings started must be finished. If 7 innings are completed prior to the expiration of time, the game shall end, unless the score is tied, in which case the game will continue for the completed time period. A game shall be considered official after 5 complete innings, unless the score is tied, in which case it would continue for the complete time period by international tie breaker rules.

14. A team shall bat all players in a fixed rotation, regardless of whether or not they are playing defensively at that time. A player who arrives after the start of the game shall be added to the batting line up at the end of the batting order. A player who leaves the game early will be skipped, and will not be recorded as an out.
15. A team must have a minimum of 8 defensive players to start a game. When playing “shorthanded” with 8 players, an out will not be charged when the 9th batting position is scheduled to come to the plate.
16. A girl may not sit out two consecutive innings.
17. A team is restricted to a maximum of 5 runs per inning. The “losing” team will be allowed to score 5 plus the number of runs needed to go “up” four runs over the “winning” team.
18. There is no pitching limits for the pitchers.
19. The home team scorekeeper is the official scorekeeper, and must maintain the Official Scorebook as well as the Manager’s Scorebook.
20. Any interleague play will follow USA Softball Official Rules. Except with MGS Rules, there will be no mercy rule in effect.